

CHARACTER

CHARACTER NAME

SPECIES

CAREER

SPECIALIZATION TREES

PLAYER

SOAK VALUE	WOUNDS	STRAIN	DEFENSE
	THRESHOLD CURRENT	THRESHOLD CURRENT	RANGED MELEE

CHARACTERISTICS

BRAWN	AGILITY	INTELLECT	CUNNING	WILLPOWER	PRESENCE
--------------	----------------	------------------	----------------	------------------	-----------------

SKILLS

GENERAL SKILLS	CAREER?	RANK	COMBAT SKILLS	CAREER?	RANK
Astrogration (Int)		▶▶▶▶▶▶▶▶▶▶	Brawl (Br)		▶▶▶▶▶▶▶▶▶▶
Athletics (Br)		▶▶▶▶▶▶▶▶▶▶	Gunnery (Ag)		▶▶▶▶▶▶▶▶▶▶
Charm (Pr)		▶▶▶▶▶▶▶▶▶▶	Melee (Br)		▶▶▶▶▶▶▶▶▶▶
Coercion (Will)		▶▶▶▶▶▶▶▶▶▶	Ranged - Light (Ag)		▶▶▶▶▶▶▶▶▶▶
Computers (Int)		▶▶▶▶▶▶▶▶▶▶	Ranged - Heavy (Ag)		▶▶▶▶▶▶▶▶▶▶
Cool (Pr)		▶▶▶▶▶▶▶▶▶▶			
Coordination (Ag)		▶▶▶▶▶▶▶▶▶▶	KNOWLEDGE SKILLS		
Deception (Cun)		▶▶▶▶▶▶▶▶▶▶	Core Worlds (Int)		▶▶▶▶▶▶▶▶▶▶
Discipline (Will)		▶▶▶▶▶▶▶▶▶▶	Education (Int)		▶▶▶▶▶▶▶▶▶▶
Leadership (Pr)		▶▶▶▶▶▶▶▶▶▶	Lore (Int)		▶▶▶▶▶▶▶▶▶▶
Mechanics (Int)		▶▶▶▶▶▶▶▶▶▶	Outer Rim (Int)		▶▶▶▶▶▶▶▶▶▶
Medicine (Int)		▶▶▶▶▶▶▶▶▶▶	Underworld (Int)		▶▶▶▶▶▶▶▶▶▶
Negotiation (Pr)		▶▶▶▶▶▶▶▶▶▶	Xenology (Int)		▶▶▶▶▶▶▶▶▶▶
Perception (Cun)		▶▶▶▶▶▶▶▶▶▶	Other:		▶▶▶▶▶▶▶▶▶▶
Piloting - Planetary (Ag)		▶▶▶▶▶▶▶▶▶▶			
Piloting - Space (Ag)		▶▶▶▶▶▶▶▶▶▶	CUSTOM SKILLS		
Resilience (Br)		▶▶▶▶▶▶▶▶▶▶			▶▶▶▶▶▶▶▶▶▶
Skulduggery (Cun)		▶▶▶▶▶▶▶▶▶▶			▶▶▶▶▶▶▶▶▶▶
Stealth (Ag)		▶▶▶▶▶▶▶▶▶▶			▶▶▶▶▶▶▶▶▶▶
Streetwise (Cun)		▶▶▶▶▶▶▶▶▶▶			▶▶▶▶▶▶▶▶▶▶
Survival (Cun)		▶▶▶▶▶▶▶▶▶▶			▶▶▶▶▶▶▶▶▶▶
Vigilance (Will)		▶▶▶▶▶▶▶▶▶▶			▶▶▶▶▶▶▶▶▶▶

WEAPONS

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL

CHARACTER SHEET

TOTAL XP

AVAILABLE XP

MOTIVATIONS

TYPE: _____

TYPE: _____

CHARACTER DESCRIPTION

GENDER: _____

AGE: _____

HEIGHT: _____

BUILD: _____

HAIR: _____

EYES: _____

NOTABLE FEATURES: _____

OBLIGATIONS

TYPE: _____

TYPE: _____

MAGNITUDE: _____

MAGNITUDE: _____

GROUP'S CONTRIBUTION RANK: _____

CRITICAL INJURIES

SEVERITY: _____

RESULT: _____

CREDITS

EQUIPMENT LOG

WEAPONS & ARMOR

PERSONAL GEAR

TALENTS AND SPECIAL ABILITIES

NAME	PAGE #	ABILITY SUMMARY